

Table 1a - Gross Value Added (GVA) of the Creative Industries, UK

	Advertising	Architecture	Art & Antiques	Designer fashion	Video, Film & Photography	Music and the Visual & Performing Arts	Publishing	Software, Computer Games & Electronic Publishing	Radio and TV	TOTAL (excl. Crafts and Design) ¹	Crafts ²	Design ²
Gross Value Added at current prices (£ million)												
1997	3,400	3,100	260	280	1,900	2,700	6,500	9,800	1,600	29,700	n/a	n/a
1998	3,500	3,200	270	270	1,800	2,900	7,300	13,200	2,000	34,500	400	n/a
1999	5,500	3,200	320	300	2,100	3,100	8,000	13,900	1,800	38,200	n/a	n/a
2000	6,100	3,500	350	360	2,100	3,200	8,400	14,800	2,100	41,000	n/a	n/a
2001	5,500	3,600	390	320	1,800	3,100	8,800	16,300	1,900	41,800	n/a	n/a
2002	5,400	3,400	430	320	2,100	3,300	8,300	16,900	1,700	41,700	n/a	n/a
2003	5,200	4,000	470	330	2,400	3,600	8,600	19,800	700	44,900	n/a	n/a
2004	5,600	4,100	490	380	2,700	3,700	9,100	22,600	1,000	49,700	n/a	n/a
2005	6,700	4,700	460	430	2,900	3,300	9,600	24,700	1,500	54,300	n/a	11,600
2006	5,300	4,800	490	450	3,800	3,400	9,500	24,300	1,500	53,600	n/a	n/a
2007	6,200	5,500	540	480	2,800	4,000	10,000	28,400	2,000	59,900	n/a	n/a
% of UK GVA												
1997	0.6%	0.5%	0.04%	0.05%	0.3%	0.5%	1.1%	1.7%	0.3%	5.0%	n/a	n/a
1998	0.6%	0.5%	0.04%	0.04%	0.3%	0.5%	1.2%	2.2%	0.3%	5.7%	n/a	n/a
1999	0.9%	0.5%	0.05%	0.05%	0.3%	0.5%	1.2%	2.2%	0.3%	5.9%	n/a	n/a
2000	0.9%	0.5%	0.05%	0.05%	0.3%	0.5%	1.2%	2.2%	0.3%	6.1%	n/a	n/a
2001	0.8%	0.5%	0.06%	0.04%	0.3%	0.4%	1.3%	2.3%	0.3%	6.0%	n/a	n/a
2002	0.7%	0.5%	0.06%	0.04%	0.3%	0.5%	1.1%	2.3%	0.2%	5.8%	n/a	n/a
2003	0.7%	0.5%	0.06%	0.04%	0.3%	0.5%	1.1%	2.6%	0.1%	6.0%	n/a	n/a
2004	0.7%	0.5%	0.06%	0.05%	0.3%	0.5%	1.1%	2.8%	0.1%	6.2%	n/a	n/a
2005	0.8%	0.5%	0.05%	0.05%	0.3%	0.4%	1.1%	2.9%	0.2%	6.4%	n/a	n/a
2006	0.6%	0.5%	0.05%	0.05%	0.4%	0.4%	1.1%	2.7%	0.2%	6.0%	n/a	n/a
2007	0.6%	0.6%	0.06%	0.05%	0.3%	0.4%	1.0%	2.9%	0.2%	6.2%	n/a	n/a

Source: Annual Business Inquiry, Office for National Statistics, with the following exceptions:

Crafts - Creative Industries Mapping Document (1998) - turnover, see Annex B

Design - The Business of Design, Design Council - turnover for financial year, see Annex B

¹ Total excludes Crafts and Design as GVA figures are not available for these sectors

² Figures for crafts and design are for turnover, which is not directly comparable to GVA. See Annex B for more information. Design estimates may also include activity also included in other Creative Industry sectors, notably Architecture.

Table 1b - Growth in GVA of the Creative Industries, UK ¹

	Advertising	Architecture	Art & Antiques	Designer fashion	Video, Film & Photography	Music and the Visual & Performing Arts	Publishing	Software, Computer Games & Electronic Publishing	Radio and TV	Total (excl. crafts and design) ²
1997-1998	1%	3%	1%	-7%	-8%	5%	9%	31%	20%	14%
1998-1999	52%	-4%	18%	7%	13%	4%	7%	3%	-13%	8%
1999-2000	10%	8%	8%	19%	3%	3%	4%	5%	18%	6%
2000-2001	-11%	3%	10%	-13%	-19%	-7%	3%	8%	-14%	0%
2001-2002	-6%	-9%	6%	-2%	12%	5%	-9%	0%	-12%	-3%
2002-2003	-6%	13%	7%	1%	11%	4%	0%	14%	-61%	4%
2003-2004	5%	1%	1%	13%	13%	0%	4%	11%	41%	8%
2004-2005	17%	12%	-6%	9%	6%	-12%	3%	7%	51%	7%
2005-2006	-23%	-1%	3%	3%	27%	1%	-4%	-4%	-4%	-4%
2006-2007	17%	16%	9%	6%	-28%	17%	5%	17%	36%	12%
Average										
1997-2007	4%	4%	5%	3%	2%	2%	2%	9%	0%	5%

Source: as Table 1a.

¹ Estimates calculated from figures in Table 1a with implied GDP deflator (base = 2000) to remove the effect of inflation. Too much emphasis should not be placed on fluctuations between years (see note on interpretation of the figures)

² Total excludes Crafts and Design as annual GVA figures are not available for these sectors